

World Championship Junior Rodeo

Ground Rules & Event Conditions

Eligibility

- Open to any contestant ages 19 & Under, as of first date of competition – July 26, 2022.
- Copy of birth certificate is required for all entries.
- Contestant & parent signature is required on the WCJR release of liability form.
- Birth certificates and release forms must be sent to bgarcia@lazye.com.
- No memberships are required.
- No qualification required.

Entries

- Online entries – Rodeo Entry Tool. Entrytool.com.
- Entries open May 1, 2022, and close on July 1, 2022.
- Late entries are accepted with \$50 late fee per contestant, through July 15, 2022.
- No onsite entries will be accepted.
- \$300/Entry, 80% Payback, enter 1X.
- Team Ropers may enter 1X Heading and 1X Heeling.
- 2 Full Rounds, Semi Finals, and a Finals.
- If Contestant opts to enter, Buyback Round will be held on Friday. \$100/ Entry Fee – Top 2 Advance.
 - Buyback round is cash only, paid in full by Friday 10am at the Entry Office.
- \$50 Office & Family Pass Fee Per Contestant. This covers all office fees, ground fees and ticketing fees for the contestant and family.
- Non-Refundable.

Stalling and Camping

- Online Stalling and Camping Reservations – Openstalls.com
- Stalling and Camping Open May 1 and Close on July 20.
- Contestant Move-In will begin at 9am on Monday, July 25.
- \$150/Stall for the Event.
- Stallions are allowed and must be designated during stalling process.
- Camping rates vary based on location and amenities. \$175-\$350
- All horses must follow Oklahoma State Law and have current EHV vaccine (see protocol).
- All onsite and haul in horses must be checked-in during move-in days. Move-In days will be announced.
- All contestants must have a credit card on file to pay for any facility damages, including stalling and camping.
- Non-Refundable.

Golf Carts

- Golf Carts Only – No 3 or 4-Wheelers, ATV or Motorbikes.
- Anyone with a valid driver's license may operate a golf cart.
- www.forewheelergolfcars.com

Event Rules

- The National Intercollegiate Rodeo Association Rulebook will be used for all event rules.

- National Little Britches Rodeo Association Rulebook will be used for pole bending rules.
- A traditional rope barrier will be used for team roping, steer wrestling, tie down and breakaway.
- An electric timer will be used for barrel racing and pole bending.
- An electric timer starts, and flagger will be used for goat tying.
- All timed event times will be given to the hundredth of a second.
- In the barrel racing and pole bending, a single horse may only be ridden one time, by the same contestant, for the entire event.

Helpers

Contestants may designate a helper at check-in and helpers wearing official WCJR credentials will be allowed on the arena floor to assist. Pushers are not allowed to break the plane of the chute, and helpers are not allowed past the plane of the competition arena.

Specific Event Allowances

Tie Down Roping

- The switch rule is not recognized.
- Two loops in Semi and Finals. If roper intends to use two loops, he must carry two loops. Roper cannot rebuild.

Steer Wrestling

- Hazers do not need to meet the same age and eligibility requirements.

Team Roping

- May enter the team roping twice. Once heading and once heeling. Partners do not need to be the same but must meet the same age and eligibility requirements.
- Must designate partners at time of entry.
- Three loops are permitted in the Semi and Finals. Contestants only need to carry one rope and may rebuild.
- Contestants must dally and will not be able to be tied on.
- Ladies are allowed to enter the team roping, and money won will count towards the all-around.

Main Arena The Main Arena dimensions will be 150x280. Barrels will be set on a standard pattern and will run in via the Roughstock end of the Arena.

Timed Event Qualification

Go Rounds: The go rounds will be ran as slack, using the Indoor Arena. All Go Rounds will be in random draw order. The top three fastest times in each Go Round (6 total), and the top 8 in the average (total on two) runs, will advance to the Semi Finals. If a contestant qualifies in the go-round and the average, only one Semi Finals position will be granted, and the next fastest average time will move into the Semi Finals. In the case of ties, all tied contestants will advance. All stock will be drawn.

Buyback Round: Contestants not advancing via the Go-Rounds or average, may decide to enter the Buyback Round. The fastest two times advance to the Semi Finals. Buyback Round will be in random draw order. In the case of ties, all tied contestants will advance. All stock will be drawn.

The Semi Finals will consist of 16 contestants from the Go-Round, average and Buyback Rounds, and will be a clean slate format. The Semi Finals performance will be a fully produced performance and will be held inside the main arena. The Semi Finals go order will be: 1) buybacks (slow to fast), 2) go round (slow to fast), followed by 3) average qualifiers (slow to fast). The 8 fastest times will advance to the final's performance. In the case of ties, all tied contestants will advance. All stock will be drawn.

The Finals will consist of the top 8 from the Semi Finals and will again be a clean slate format. The Finals performance will be a fully produced performance and will be held inside the main arena. The contestant order will be slowest to the fastest time from the Semi Finals. All stock will be drawn. In the case of a tie for champion, a run-off will be required to determine the champion.

Roughstock Qualification

Go Rounds: Go Rounds will be run as slack, using the Indoor arena. All Go Rounds will be in random draw order. The top 14 highest scores will advance to the Semi Finals. If an individual has more than one score advancing, the highest score will advance, and the next highest scoring contestant will move forward to the Semi Finals. In the case of ties, all tied contestants advance.

Buyback Round: Contestants not advancing via the go-rounds, may decide to enter the Buyback Round. The two highest scores will advance to the Semi Finals. The Buyback Round will be in random draw order. In the case of ties, all tied contestants advance.

The Semi Finals will consist of 16 contestants from the Go-Round and Buyback Rounds and will be a clean slate format. The Semi Finals performance will be a fully produced performance and will be held inside the main arena. The Semi Finals go order will be; 1) buybacks (low score to high score), followed by 2) go-round (low score to high score). The top 8 scores will advance to the Finals performance. In the case of ties, all tied contestants advance.

The Finals will consist of the top 8 from the Semi Finals and will again be a clean slate format. The Finals performance will be a fully produced performance and will be held inside the main arena. The contestant order will be low score to the high score from the Semi Finals. In the case of a tie for champion, a ride-off will be required to determine the champion.

Ground Rules

Full western attire required for all contestants and helpers competing or on the arena floor. This includes Reliance, warm-up arenas, behind the chutes, etc.

All Contestants must be prepared to compete at the call of the Chute Boss. At his/her first call, a 45 second time limit will start, if the rider is unable to compete at the end of 45-seconds they will be turned out and a no time will be given.

It is recommended that all contestants carry their own personal insurance. Contestant Medical Insurance is not provided by WCJR.

Mistreatment of any animal will not be tolerated. Any contestant, helper or participant that mistreats any animal may be disqualified from competition.

All discrepancies will be first taken to the Arena Director, then the Arena Director will address with the judges. Any attempt to sway a judges' decision or influence a judge may be considered a disqualifying act. Any flagrant or abusive behavior toward a judge or any rodeo personnel will be a disqualifying event.

If a contestant's actions or misconduct are deemed detrimental to the Lazy E Arena, the contestant may be immediately disqualified from the event.

- Misconduct is defined as fighting, threatening, harassing, using profane language, striking or assault, mistreatment of livestock, being under the influence of alcohol or prohibited drugs.

Lazy E Arena management reserves the right to interpret, modify or amend the application of the conditions at any time.

Stock Contractors

Calves: TBD

TR Steers: TBD

SW Steers: TBD

Goats: TBD

Broncs: TBD

Bulls: TBD

